How Much Testing Is Enough Testing

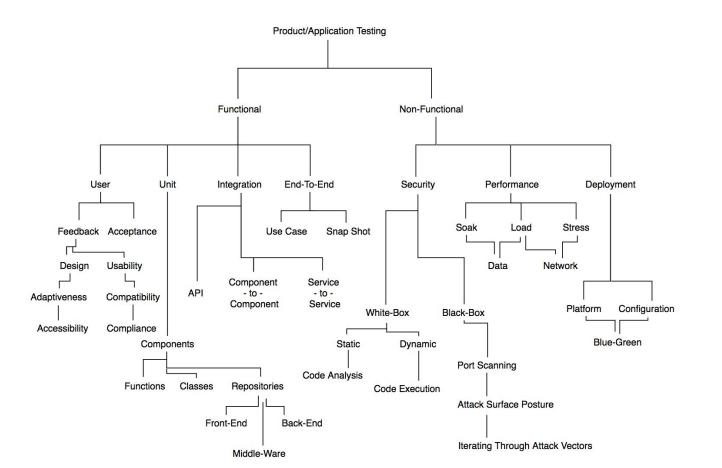
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You've Heard Of These Before

- → Functional Testing
- → Load Testing
- → Integration Testing
- → User Testing
- → Smoke Testing
- → Sanity Testing
- → Blind Testing
- → Whitebox Testing
- → Blackbox Testing
- → Unit Testing
- → End to End Testing

Just because there is a name for it,

doesn't mean it exists



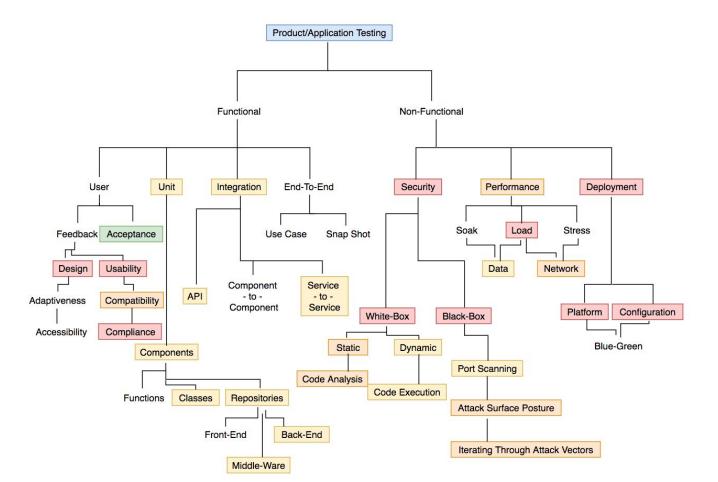
So, how?

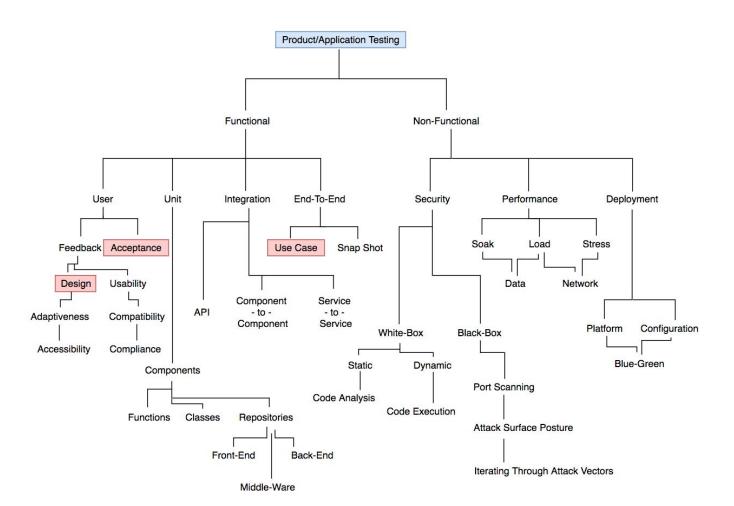
You should choose which testings to focus on based on your acceptable risks

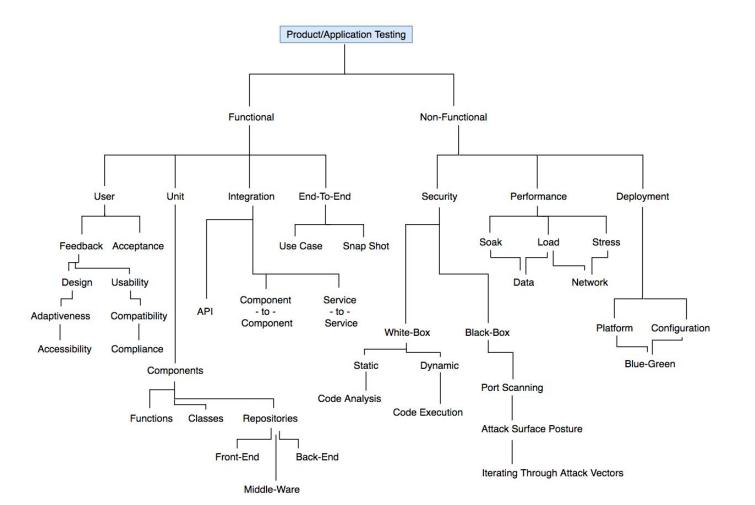
High-traffic user flows like a promotional flow on an e-commerce website

You should choose which testings to focus on based on the nature of your application

End-to-end testings with your third party agencies







People Who Define The Application and Its Acceptable Risks

Target Users Product Owner

How to guarantee the quality of tests

Designing (good) tests are hard!

Tests check that expectations are met



Tests alert when expectations are not met



Know What You Are Testing

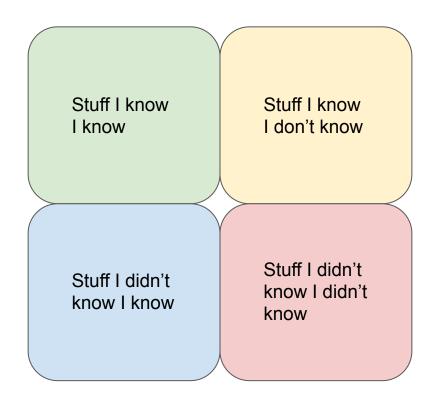
More Doesn't Mean Better

```
it( title: "should show modal for the term of use when termsOfUseAccepted is false ", fn: async () => {
 // @ts-ignore
 URLSearchParamsPolyfill.mockImplementation(() => mockGetNull);
  const propsWithFalseTermsOfUse = {
    ...props,
   termsOfUseAccepted: false
  }:
 wrapper = await shallow(<Login {...propsWithFalseTermsOfUse} />);
 expect(wrapper.update().state( key: "showTouModal")).toBe( expected: true);
});
it( title: "should show modal for handling error when returning state is wrong ", fn: async () => {
  // @ts-ignore
 URLSearchParamsPolyfill.mockImplementation(() => mockGetNull);
  const propsWithFalseTermsOfUse = {
    ...props,
   termsOfUseAccepted: false
  };
 wrapper = await shallow(<Login {...propsWithFalseTermsOfUse} />);
  expect(wrapper.update().state(ModalType.SHOW_TOU_MODAL)).toBe( expected: true);
```

Because...Sometimes They Are The Same

```
export enum ModalType {
    SHOW_TOU_MODAL = "showTouModal",
    SHOW_ERROR_MODAL = "showErrorModal"
}
```

Write Tests Before Development



The Spheres of Knowing

Verify Your Tests Do Something

```
@Test
public void sumOfOneAndThreeShouldBeFour() throws Exception {
  int result = new Calculator().sum(1,3);
  assertEquals(4, result)
}
```

```
public class Calculator {
  public int sum(int a, int b) {
    return 4;
  }
}
```

https://jeroenmols.com/blog/2017/11/28/coveragproblem/

```
@Test
function test_sum(input1, input2) {
    assert(sum(1, 3) == 4)
    assert(sum(0, 0.0) == 0)
    assert(sum(-1, 0) == -1)
    assert(sum(1, -100.0) == -99)
}
```

Good tests **should** break when things fail

One more thing..

Don't trust code coverage tools

They are a source of information, not a source of quality.

End Slide